

CHAIN OF COMMAND



Italian Fucilieri Platoon
(Sicily)
v3 Oct 2017

Fucilieri

The Italian army suffered badly from the reverses in Africa, and the war had become deeply unpopular. Despite still having some excellent troops the defence had to rely heavily on low grade coastal defence units.

PLATOON FORCE RATING:

Livorno Division (Elite): +3
Infantry Divisions (Regular): -2
Coastal Division and Blackshirts (Green): -8

Command Dice:

Regular/Livorno: 5

Coastal Division/Blackshirts: 4

PLATOON HEADQUARTERS

Tenente, Senior Leader, with pistol

SQUADRA ONE AND TWO

Sergente, inferior Senior Leader, with rifle

MG GROUP

LMG TEAM 1

Breda M.30
Two crew
Two rifleman

LMG TEAM 2

Breda M.30
Two crew
Two rifleman

RIFLE GROUP

Caporale, Junior Leader, with rifle
Ten riflemen



Despite losing much of their equipment in North Africa, some Italian units had powerful vehicles such as the Semovente 90/53 with a fearsome 90mm AT gun.

ITALIAN NATIONAL CHARACTERISTICS

SAVOIA!

The battle cry of the House of Savoy was the signal to hurl grenades and assault the enemy. To reflect this, when a Senior Leader attached to a Team or Squad uses two Command Initiatives, he may lead a charge against any enemy within 12" preceded by a hail of grenades. Roll 1D6, subtracting 1 if the enemy is in light cover, 2 if in hard cover. On a roll of 1 or 2, one hand grenade has hit the target unit; on 3 or 4, two grenades hit; on 5 or 6, three grenades hit the target. Roll for the effect of these and the Team or Squad may then move with up to 3D6 to try to initiative Close Combat.

GRUPPO MITRAGLIATORI

It was Italian tactical doctrine that the Commandante di Squadra, the Squad Sergente, regulate the control of the machine gun group, in particular looking to provide fire support for his own manoeuvre element under the Caporale and the other squad. To reflect this doctrine the Sergente can add one firepower dice to each of his MG teams when both are activated by him to fire using both of his Command Initiatives. To do this both MG Teams must be within his command radius, but do not need to be deployed together as an intact squad.

LIST ONE
Single Compound Charge or similar
Medical Orderly
Pioneer Mine Clearance Team, 3 men
Pioneer Wire Cutting Team, 3 men
Pioneer Demolition Team, 3 men
Minefield
Barbed Wire
Adjutant
Car or truck, no crew
Entrenchments for one <i>Team</i>
LIST TWO
Roadblock
Brixia M35 45mm mortar Team, two crew
Pre-Game Barrage
LIST THREE
Sniper <i>Team</i>
Mitragliera Oerlikon da 20mm with 5 crew
L5-21 light tank with JL
L5-30 light tank with JL
LIST FOUR
Forward Observer Team with 81 mm mortar battery off-table.
M35 or M37 MG on tripod mount, 5 crew
Cannone da 47/32 with 5 crew and Junior Leader
Renault R-35 with JL
LIST Five
Flamethrower Team, 3 men
Autoblinda AB41 with JL
M13/40 medium tank with JL
LIST Six
none
LIST SEVEN
Semovente 90/53 with JL and L6/40 Supply tank
Semovente 75/18 with JL

Entries in **Blue** cannot be taken by Coastal Divisions and blackshirts

Notes

INFERIOR SENIOR LEADERS

Each squadra was led by a Sergente. He activates on a 4 and has the command range of an SL, but only has two initiatives.

BREDA M.30 LMG

An idiosyncratic and unreliable weapon, the M.30 had a small magazine, low rate of fire and was prone to stoppages. It counts as an Automatic Rifle similar to the BAR.